

DECENTRAWOOD

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The Decentralised Metaverse Platform

DECENTRAWOOD WHITEPAPER

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1 | Decentrawood is a virtual reality created by players and the platform is built on the blockchain.

2 | Mint, buy, sell or import NFTs on NFT marketplace.

3 | Buy land, built or import NFTs on it, own it and earn from it, sell it and book profits.

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Vision

Our ultimate goal is to create a completely new world for the next level of virtual living. Citizens of this world will experience new way of Socialization, Communication, Travel, Gaming, and Entertainment as a whole. We want to make Decentrawood as a blockchain-powered Open Virtual Reality World where anyone can buy land, build or import NFTs, create avatars, immerse themselves in a completely different reality. Citizens can create contents and monetize it. Virtual reality has arrived, and the future looks bright. Hardware has advanced dramatically, with more affordable headsets, haptic suits, finger and eye tracking, and even VR motion platforms that allow you to take a free walk in VR from the comfort of your own home. What was missing was the conclusion.

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In practice, our long-term goal is to create a stunning, user-generated virtual environment that complements reality. It will be jam-packed with new and exciting possibilities that millions of people can explore at the same time. Decentrawood, built as a cross-platform world from smartphone apps to desktop VR, allows users to experience one constantly expanding, a seamless world shaped by them. When combined with an in-world blockchain economy, it represents the next step toward a true Metaverse experience.

We believe in a true virtual reality Metaverse, and that is what we are aiming for and building, not only technologically and commercially, but also philosophically. We wonder where humanity will be in the next hundred years, and how VR and Blockchain will affect humanity as a species.

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Executive Summary

Decentrawood is a virtual world where users can own and monetize their NFTs, games on polygon blockchain using “DEOD” the utility token of the platform. Our vision is to build highly immersive metaverse where the users will create their own Digital assets, games by collaborating with the platform.

The difference between traditional virtual entities and Decentrawood is, it provides users true ownership of their creations as NFTs by empowering creators, Decentrawood aims to create a level playing field for creator's vs platform owners.

It is a user generated content ecosystem. Is provide in-house creator software.

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- **Metaverse with NFTs**

The Decentrawood virtual world empowers users and creators through the use of blockchain technology and NFTs. Virtual tokens for digital scarcity, security, and authenticity are an emerging segment in the global market. Each NFT is distinct or unique, it is indivisible, and it cannot be substituted for another.

1. **TRUE DIGITAL OWNERSHIP:** Creators are the true and perpetual owners of their digital items, even if the content is abandoned. Every digital item can be tokenized with blockchain, allowing users to choose how they want to trade, sell, or gift their items.

2. **SECURITY AND IMMUTABILITY:** Tokenized digital items can be easily traded in primary markets and secondary markets facilitated and managed by blockchain technology based on items scarcity and demand typically invite fraud and theft, but blockchain mitigates these risks because it is a distributed ledger.

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3. **TRADING:** Blockchain-based platforms can give users complete control over their fund's digital assets. They can freely buy and sell items without fear of being taken advantage of that a platform will shut down and cancel the value of all their in-digital items.

4. **CROSS-APPLICATION INTEROPERABILITY:** Blockchain enables creators to make use of shared assets. ASSETS, avatars, LANDS, and any other digital elements that allow it to be used in other games. These digital items are no longer restricted by a limited digital ecosystem it's the Multiverse of Gaming.

What is DEOD and what is it used for?

DEOD token is Decentrawood's in-world currency as well as the platform's cryptocurrency. DEOD is an ERC-20 token on polygon blockchain that allows users to buy or sell LAND and other NFTs. Through the Decentrawood Marketplace, the token can be used to purchase estates, avatars, wearables, and unique names. Decentrawood provides a comprehensive marketplace that is the go-to location for trading and managing all on-chain assets.

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What do we plan next?

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What do we plan next?

We are coming up with a metaverse where users can buy land, create NFTs, and build games and enterprises. Will have two different zones in world zone and space zone in world zone will have zones of famous cities known for their entertainment, fashion and glamour we will also have famous tourist places for users to get travel experience. It will cover different tourist spots like beaches, mountains, monuments, religious places and cities.
Users can create their own games or can buy games from marketplace and earn from user charges that means users can be entrepreneurs too.

Associate challenges and risks

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Any person who buys Deod is responsible for learning about and adhering to all applicable laws and regulations in any relevant jurisdiction. The risk factors outlined in this section must be taken into consideration by potential buyers of any Deod. The Issuer's ability to fulfill its obligations under this whitepaper could be hindered by the occurrence of any of the aforementioned risks, which could hurt the Issuer's finances and operational performance.

The Issuer's board of directors has identified the challenges and risks as of the whitepaper's registration date. The purchaser must be aware that the impact on the Issuer may be heightened by a combination of several risks materializing simultaneously, and this does not rule out the possibility of additional risk threats.

One of the main challenges in the project is getting the community of artists and creators to start exchanging assets, which will be a key factor in Deod's demand generation. As a result, we are concentrating on creating a strong, multi-platform product capable of solving problems and meeting community needs. As a result, we are building strong communities in various parts of the world, with a particular emphasis on Asia, where we believe the rate of adoption and learning curve will be higher.

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The project's success rate will be determined by consumer priorities and preferences, as well as the project's ability to anticipate, identify, and capitalize on these priorities and preferences.

The Issuer operates in an emerging and disruptive industry that is evolving at a rapid and dynamic pace.

This includes, but is not limited to, developments in the business, the underlying technology, and the regulatory and legal implications. Specifically, as of the date of registration of this whitepaper, public knowledge and understanding of emerging technologies such as distributed ledger technologies, smart contracts, and other innovative technology arrangements are still limited. The risks associated with such may not be fully understood at this time, and new risks may emerge in the future.

Because the Issuer's undertaking is dependent on the continuous and proper operation of its technology infrastructure, the Issuer is exposed to several risks related to its proper maintenance. Cyber-attacks, data theft or other unauthorized use of data, and other malicious interferences are among the risks.

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Certain infrastructure components may be outsourced to third parties. In such cases, the Issuer is reliant on technology arrangements developed by such third parties to run its business, and it is vulnerable to failures in such technology arrangements.

The Issuer is subject to various laws, including regulations and rules issued thereunder, and is vulnerable to changes in the laws as well as the timing and effects of such changes. This includes changes in interpretation that the Issuer cannot anticipate.

The efforts and abilities of the Issuer's management team and other key personnel, particularly its board of administration, have contributed to the Issuer's and its undertaking's growth. If one or more of the team members were unable or unwilling to continue in their current position, the Issuer might not be able to replace them promptly, which could have a material adverse effect on the Issuer's business.

Zones in Space

Decentrawood will have space stations and astronauts based games where users can experience space travel like landing moon or mars or any other imaginary planets. Users can create their imaginary planets space based games and can monetize.

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The Platform

Assets marketplace

The metaverse NFT marketplace allows buyers to own an original item and includes built-in authentication as proof of ownership. The custom-built NFT marketplace metaverse will enable users to tokenize and sell their assets to the marketplace.

Land Maps

Users could buy land in this metaverse platform and then participate in and carry out various activities such as building and designing, creating games for gamers, and hosting events. Essentially, these activities allow the owner to be creative while also connecting with other users. Virtual events are already being hosted by major brands, paving the way for future virtual concerts and festivals. Aside from that, land owners can use their own space to host small events or socialize with their friends. More enterprising users can create an enterprise like nightclub, coffee shop, gaming station, tourist spots etc. Users may resell their property to another owner. Rent out their metaverse plots, allowing them to create and earn nice passive income without having to sell the NFT completely.

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According to market research, the metaverse real estate market will grow at a CAGR of 61.74% between 2022 and 2026.

Avatar

An AVATAR is an in-world representation of a player that can be altered piece by piece by the owner. An avatar has specific specifications and format, as well as a default set of animations, such as walking, running, jumping, and fighting. This avatar, in particular, will be modifiable piece by piece (helmet, arms, torso, legs, etc.) by equipping it with various ASSET tokens.

Zones on Earth

In zones on the earth, different cities will be available to users to explore experience and create their own games, structures and monetize. These are the cities known for their glamour, fashion, entertainment, monuments, parks, beaches and famous tourist places. User can experience history, culture, tradition of different places and go for pilgrimage from the comfort of their home. Entrepreneurs will get tremendous opportunity to create their enterprise and earn big profits. The real world businesses can provide a whole new degree of customization with their current customers.

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Gaming

Globally, players have shown a desire for VR-enabled games, immersive experiences with 3D graphics, and platforms for user innovation. The gaming industry is in a unique position to profit from the metaverse because it is anticipated that almost 3 billion players will use the metaverse to experience next-level gaming.
Decentrawood will provide creators to own their game and monetize it.

Real Estate

Virtual real estate in the metaverse is a digital land where anyone can buy, sell and rent out the land for personal, business, and private purposes. The aim of this project is to create an ecosystem where people can buy, sell and rent out their virtual property as well as to provide a platform for developers to create new worlds in which people can live, work and play.

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Shopping

The capability of shopping in the Metaverse will be one of the most exciting possibilities. As a result, a lot of fashion businesses are looking for ways to join the Metaverse's aim to offer more in-depth, interesting, and real-time experiences.With the aid of artificial intelligence (AI) technology, Metaverse and Metaverse shopping may keep track of a customer's activity, purchase history, taste, and demographic profile and use this data to generate new, better-suited apparel recommendations and encourage purchases. Customers may peruse digital boutiques, try on clothes in a 3D fitting room, and even get a 360-degree view of how various ensembles look on a person.

Music & Entertainment

A global audience will be able to attend and take part in exhibitions thanks to the metaverse's ability to make concerts and other virtual activities boundless and borderless. Celebrities and musicians can use the metaverse to make deep connections with their followers and earn money from their performances.

Travel

There are no physical borders in the metaverse. The metaverse offers a variety of profitable potential for people in the travel sector by combining virtually endless travel opportunities with the rich tourism industry.

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Learning

The metaverse can improve education and allow online course providers to create immersive learning experiences across a variety of areas by leveraging VR and AR technologies. This will enhance students' involvement with the information while also improving the learning process.

Socialization

The construction of autonomous online communities where users may engage in rich and immersive social interactions will be made possible by the metaverse, revolutionizing the way we interact with one another online. For instance, friends can interact "In person" in the same virtual space using digital avatars even when they are physically miles distant.

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NFTs

Users can buy, sell and create digital collectibles, such as rare digital artwork or a virtual weapon. The system allows users to trade these assets on secondary markets, just like any other cryptocurrency. The NFTs will be listed on the Ethereum and polygonblockchain, which means they have a unique address and can be tracked forever.

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Movie production

There are huge implications for movie-making as far as the metaverse is concerned. The shooting can take place in a virtual world via avatars or scenes shot in the real world can be projected into the Metaverse. This will reduce the reliance on live location, crew, and essential filmmaking gear like lights and sound. These all are general possibilities that a user can do in the metaverse, you can even do extraordinary things in the metaverse just unleash your imagination and sky is the limit in Decentrawood'sMetaverse.



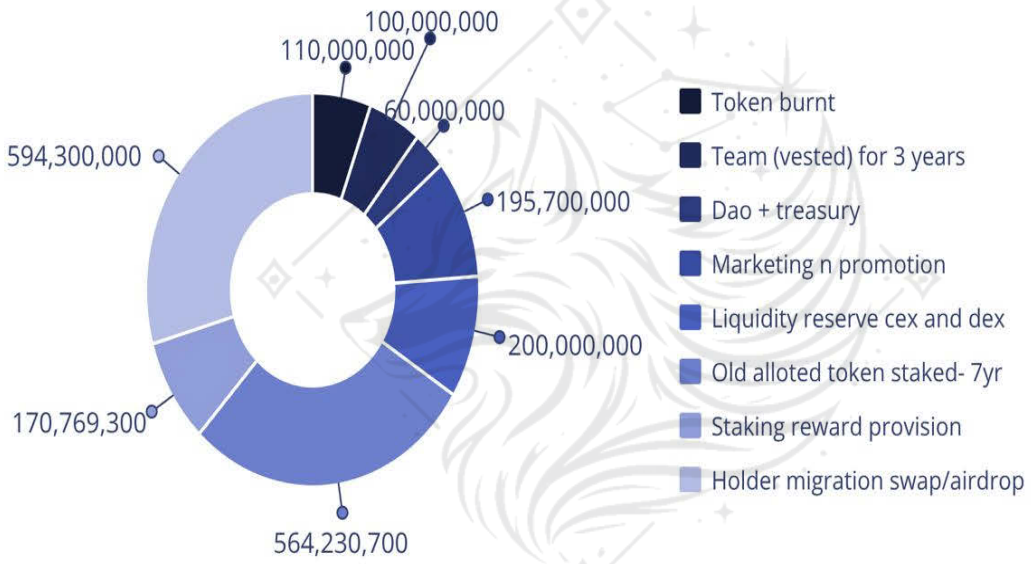
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Economy

Tokenomics of Deod token v2

Total token minted on bnb chain: 2 billion Token burnt: 11cr Maximum supply: 1.89 billion (189cr)



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1. The pie chart shows the complete distribution of Deod token v2 across all categories.
2. The largest allocation is for Holder migration swap/airdrop at 594,300,000 tokens, followed by Old alloted token staked for 7 years at 564,230,700 tokens.
3. Liquidity reserve for cex and dex receives 20 cr tokens, while Marketing n promotion gets 195.7 million
4. Staking reward provision accounts for 170,769,300 tokens.
5. Smaller allocations include Token burnt (11cr), Team vested for 3 years (10cr), and Dao + treasury (6 cr).

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Deod tokens will be available for minting to the users daily after allotment as per following

1ST YEAR	40%
2ND YEAR	30%
3RD YEAR	30%

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Proceeding of the sales will be used 50% for managing liquidity and 50% for development and promotion of the platform.

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Technology

Ownership of tokens both Deod and Nfts are recorded on blockchain. It empowers owners of the asset to transfer/ sell/ use them without any hindrances. IPFS is used to store the actual digital asset and ensure the asset cannot be changed without owner permission.
Three different blockchain protocols are used in decentrawood metaverse ERC- 20 for deod, ERC – 1155 and ERC- 721 for the Nfts storage and trading.

Technology used for Decentrawood platform

We are using polygon and Ethereum blockchain for following reasons:

Easy to adapt: Ethereum blockchain is used by largest number of developers for its well established standards and best practices. It is also most trusted blockchain of crypto community, it is among the most robust blockchain protocols and its network validated by many so it is more secure. Lots of applications are built on this protocol and interact with each other. Main issue faced by the Ethereum blockchain today is high transaction fees, this problem is solved by polygon blockchain. We are using polygon blockchain for the convenience of the users so that they can use it with nominal transaction fees.

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Minting of Deod Token

Deod is minted at the genesis of polygon blockchain. 100 million Deod was minted at the genesis prior to deployment of contract 80 million for liquidity management and 20 million for promotional activities like Airdrop and bounties. After due diligence it is found out that 5 million tokens needed to carry out these activities . That's why 90 million token is burnt at Null adress of polygon blockchain which can be verified at polygonscan explorer

There are 4 more wallet adress having rights to allot 200 million tokens each to professionals and investors for following activities

1. Seed fund
2. Developement team
3.Marketing team
4. Business alliances and institutional investors .

1.1 billion tokens are available for allotment to the public .An user can get token alloted to his wallet by paying POS USDT from the same wallet. After allotment tokens will be available for minting daily as per following:

1st year- 40% | 2nd year – 30% | 3rd year- 30%

This is applicable for all types of allotment.

Burning of Deod token 50 percent of the earnings by decentrawood platform will be burnt on last day of each month

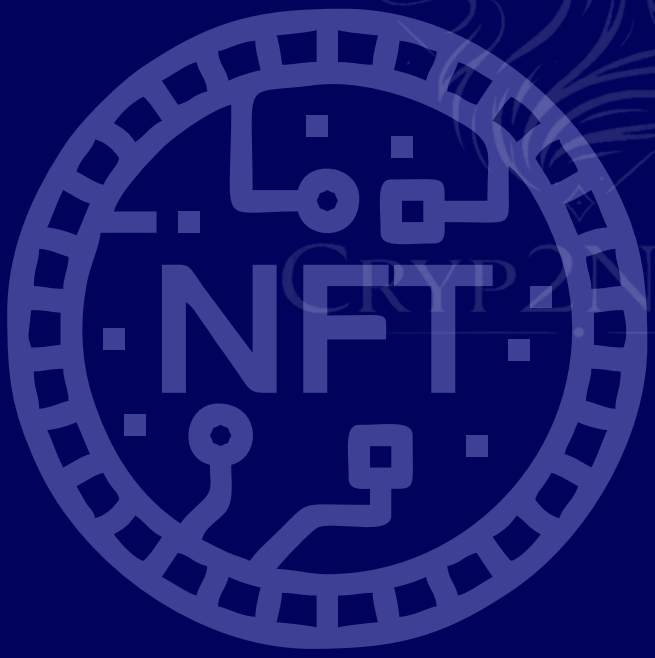
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Minting of NFT

NFTs will be minted in ERC721 standard. . Users can own, buy or sell and import NFTs . Only transactions fees will be applicable. In case of imported NFTs publication fees will be levied for publishing it on NFT Marketplace

Minting of Land parcel

Land parcels will also be minted as ERC721 standard 721 standard tokens. Users can buy land using Deod token. User can use this land for setting up different structures and earn from it



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Roadmap

JANUARY 2022 | research on metaverse-based entertainment technologies and business models began.

MARCH 2022 | A decentralized metaverse platform for entertainment was conceptualized in March 2022.

APRIL 2022 | Team building began in April 2022.

JUNE 2022 | The development of the Decentrawood platform began in June 2022

OCTOBER 2022 | IDO started in October 2022

DECEMBER 2022 | December 2022, launching of NFT marketplace.

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Roadmap

FEBRUARY 2023 | The Decentrawood Metaland will be available to users for buying and selling.

MAY 2023 | Gaming stations will be launched

JULY 2023 | Clubs on the platform will launched.

SEPTEMBER 2023 | Tourist destination will be launched.

OCTOBER 2022 | IDO started in October 2022

DECEMBER 2023 | The studio and theatre will be launched.

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CONCLUSION

The decentralized platform of Decenetrawood lets users and creators to take ownership of a portion of our metaverse (LAND), participate in the economy and governance,Deod will be used as an utility token in our metaverseplartform facilitating easier transaction of digital assets.

Our skilled and committed team will construct a unique way to live in a virtual environment where you can play, create, collect, earn, govern, and own anything in the Unknown realm of Decentrawood over the course of the upcoming year.

Users can experience the metaverse world of decentrawood in many forms at the sametime they can create digital assets and earn in many ways.

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